



JOB POSTING

Date of Notice: February 20, 2019

Position Title: **COOK**

Job Location: Bandon Dunes Golf Resort

Position Reports To: Executive Chef & Chef de Cuisine

Application Closing Date: Until Filled

Send Application To: Attn: Human Resources
Bandon Dunes Golf Resort
57744 Round Lake Rd. Bandon, OR 97411
Fax: 541-347-5850
jobs@bandondunesgolf.com

Essential Duties and Responsibilities:

- Prepare and serve all required food items in accordance with established portions and presentation standards.
- Set up service units and prep cook station with needed items. Maintain and break down as appropriate.
- Ensure that assigned work areas and equipment are clean and sanitary according to Company standards and state and local health and safety regulations.
- Maintain security and safety in the kitchen according to Company policy.
- Maintain neat professional appearance and observes personal cleanliness rules and sanitation standards at all times.
- Requisition items needed to produce menu items.
- Cover, date and neatly store all leftover products that are re-usable.
- Perform other duties as appropriate.

Minimum Qualifications:

- High school required.
- 1 year culinary experience preferred, preferably in the golf or hospitality industry.
- Demonstrated quality written, verbal, and interpersonal communication skills.
- Ability to analyze and solve problems; efficiently handle multiple duties under pressure with minimal supervision; work flexible hours as required including nights/weekends.
- Stand, walk, push, pull, lift grasp, bend and kneel for up to 5 hours at a time.
- Lift up to 40lbs occasionally, 30 lbs frequently and 20 lbs constantly.
- Positive attitude, professional manner and appearance in all situations.

Candidates interested in applying for this position must meet the minimum qualifications for the position. To apply, please forward a completed application with cover letter and resume prior to the closing date. Complete job description available upon request.

Bandon Dunes is an Equal Opportunity Employer